

21ST CENTURY INNOVATION: PUT 'BRAIN' BACK INTO BRAINSTORMING







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THE MORE WE LEARN ABOUT HOW THE BRAIN GROWS, adapts, changes and—on the other extreme—falls into patterns of thinking, the more we see that a leader's most important job is creating environments for innovation to flourish. Enhancing interaction during brainstorming sessions enables us to tap into our hardwired DNA and leverage the enormous capacity and deft flexibility of our brains to enhance innovation.

Suppose you're invited to participate in a brainstorming session. The facilitator says that "every idea counts" and invites you to propose many ideas in the next 10 to 15 minutes. You feel rushed, and notice a push to come to consensus and begin doing the "real work" of implementation. The effort of organizing and narrowing the ideas then begins. Ideas are posted and you dutifully put dots on those you think are best. Next, you step back, see where the dots are densely clustered, and choose 10 good ideas. The facilitator posts them in descending order, and announces that the top three are the most supported. Then he does a bakeoff of these three, and declares the winning idea. Of course, everyone is not on board with the chosen idea. Some people are willing to abandon their pet ideas; others go underground and create resistance. Some give up and give in, feeling that the mediocre idea won. This process is "innovation by committee." Mediocre ideas emerge, driven by the need to converge, reach consensus, and avoid conflict. This is a far cry from what we can achieve in innovation. We

need to nurture the ideation process and allow

Divergent Thinking

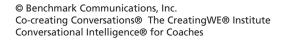
People want to be connected to each other and be part of a winning team. This need for inclusion is a powerful drive. Our brains accommodate the complex interplay between individuals, groups, and societies. Similarly, we want to feel successful and competent. We strive to find our comfort zone where we can project a positive image, be smart,

and feel included. Sadly, these tendencies also inhibit innovation. Thinking the same thoughts repeatedly lulls us into a sense of comfort. We think we know the "correct" answer which reinforces feelings of intelligence and good judgment. We may not even realize we are in a repetitive loop, or experiencing status quo thinking. Instead, we feel good that we got it right. Thinking repetitive thoughts etches "grooves"

into the brain. MRIs show that the gray matter nodes, regions of the brain that do the processing, are well developed. So is the white matter that connects those nodes. The brain is reshaping itself and reinforcing what it knows, perhaps at the expense of what is new and novel. Along these well-trodden paths, brain structure serves to link learning to behavior in predictable ways.

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room for divergence.



Innovation likely resides in regions of the brain both overlapping and distinct from these well-developed pathways. Divergence, one aspect of new and innovative thinking, requires that we expand our ideas into the far recesses of our brain that may be less comfortable or familiar. Yet getting into those parts of the brain forges new connections— both at the idea level and at the level of the brain tissue itself.

Raising our Innovation IQ

We raise our Innovation IQ by making new brain connections daily. Facilitating divergence fosters new ways of thinking. Individual ideas are formed, tested, refined, brought forth and advocated for within a marketplace of ideas. We rarely give adequate time to this process or pay enough attention to unleashing the power of our brain to leverage this capacity.

Genetic precursors that foster creativity exist in all of us to varying degrees, but genes are not destiny. Indeed, the interplay of genes and environmental influences can be unique for individuals: one child might be devastated to be told by a teacher that painting the sky red doesn't make sense, but a second child could be motivated to prove the teacher wrong. This encounter at an early age with a "realist" affects the brain and plays out within the context of a certain genetic code for creative drive. We are beginning to understand how to shape our brains by changing our thoughts, but clearly our actions are not destined to a predetermined outcome. Wise leaders raise Innovation IQ by challenging a few common myths.

Debunking Creativity Myths: Let's look at three common myths that block the growth of new neural pathways and innovative thinking and breed conflict:



Creativity is a right brain activity—some have it, some don't. If we are inclined to be logical thinkers, drawing upon the left side of our brain, then we are probably not creative.

TRUTH 1:

Creativity is a skill set that uses the whole brain. It's false to think that we are not creative if we have strong analytical or logical skills. Creativity is a whole-brain activity, distributed between left and right hemispheres. While the left-brain's function is described as "logical" and the right brain as more

MYTH 2:

"innovative," that does not make the left logical and the right creative. Action steps: using your whole brain. Notice your first inclination and let it pass—that is where your groove exists. Spend time with your second, third, or fourth inclination. Let go of the need to judge your ideas immediately. Let them flow first. If you are feeling anxious, uncomfortable, or lost in uncharted territory, you are on the right track to turning on your creativity.

There is no creativity without an "aha moment."

To be creative, you need to wait for that magic "aha moment"— that without this flash of insight, creativity cannot happen. So we wait for that perfectly formed idea to spring into our mind, often afraid to share other ideas that are taking shape. We even suppress them, telling ourselves they are stupid. But allowing many divergent ideas to emerge primes our brain to make new connections.

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TRUTH 2:

Rather than wait for a sudden insight or a perfect and safe solution, **generate a wealth of ideas**. Many of the most innovative ideas come through experimentation and discovery—and the best way to have a good idea is to have lots of ideas. We need to prime our brains to freely generate and express ideas, not suppress them. Action steps: priming the brain. State the problem or challenge you are working on. Find trigger words related to your challenge to get your juices flowing. Sleep on it, watch a movie, go to a park. Sometimes the brain needs to prime the pump by getting off task for a while and allowing the idea to percolate without active involvement or effort. Get moving. Motion stimulates creative thinking. Give the body something to do while the mind wanders freely. Invite people to generate many ideas in response to a challenge, often in multiple rounds.

MYTH 3:



Innovation should either be a loose, free-for-all activity, or a consensus exercise.

We tend to think that there is one right idea or one best way to solve a problem. But if we spend most of our time free-associating, we may not arrive at a pragmatic solution. Alternatively, if we devote all our efforts to driving consensus, we won't engage in the divergence, abstraction, and wandering thought processes to get to the most innovative ideas.

TRUTH 3:

To innovate, you need to give equal attention to divergence and

convergence. Mastery of the interplay between these two makes for a great innovator, tapping into both the intelligence and creative capacity of what is known and what is possible. Action steps: diverging and expressing. Remove the fear of making mistakes or feeling stupid, and then incorporate "safe" feedback Using the Delphi Method, several rounds of anonymous surveys are sent, each round incorporating ideas from the previous rounds, until convergence is reached. In Brainwriting, people walk around putting notes with ideas on one or more topical flip charts. Ideas are then sorted, combined, and rearranged into a new set of ideas for consideration. To enhance brainstorming, invite people to balance divergence and convergence and to take risks with their ideas. Once they have a way to gauge where they are in the process, teams often surprise themselves by self-regulating. Advocacy is a vital part of the innovation process—great ideas are worth fighting for and unlikely to be reached by mutual agreement.

Such ideas need a champion.

These three myths undermine our ability to innovate. We need to use the whole brain, prime our brains to generate unsuppressed ideas, and give equal attention to divergence and convergence. We can then boost our Innovation IQ, harness the power of our brains, and shape the emergence of leaders.

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